

B.F.A. ANIMATION AND ILLUSTRATION

The State University of New York at Fredonia is committed to doing our part to provide each student a clear path to graduation. This four-year degree plan is a sample map for fulfilling requirements in the major, the College Core Curriculum (CCC), and other supporting courses. The pathway that you take to your degree may differ somewhat from this illustration, depending on where you start and the detours and side trips you may take along the way. If you are committed to completing your degree in four years, we encourage you to consider signing up for the Fredonia in 4 program. For complete information about this degree program, please consult the university catalog at fredonia.smartcatalogiq.com

FIRST YEAR					
Fall Semester			Spring Semester		
Course		Credits	Course		Credits
ART 100	Visual Concepts	3		ARTS 221, 222 or 225	3
ARTS 102	Foundations in 2D Form and Content	3		ARTS 240 or 270	3
ARTS 105	Foundations in Drawing	3	ARTH 101	Art in Culture From Prehistory to 1400	3
ENGL 100	English Composition	3	CCC	Foreign Language	3
CCC	American History	3	CCC	Social Science	3
ART 120	Visiting Artist Program	1	ART 120	Visiting Artist Program	1
		TOTAL			16
					TOTAL
					16

Visual Arts and New Media
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SECOND YEAR					
Fall Semester			Spring Semester		
Course		Credits	Course		Credits
ARTH 102	Art in Culture From 1400 to the Present	3	ARTS 280	Introduction to Illustration	3
ARTS 285	Introduction to 2D Animation	3	ARTS 385	Intermediate 2D Animation	3
ARTS 155	Introduction to Photography	3		ARTS 115 or ARTS 205	3
CCC	Mathematics	3	CCC	Natural Science	3
CCC	Natural Science	3	CCC	Other World Civilizations	3
ART 120	Visiting Artist Program	1	ART 120	Visiting Artist Program	1
		TOTAL			16
					TOTAL
					16

The B.F.A. Animation and Illustration degree integrates both disciplines in a unified curriculum where students participate in introduction and intermediate courses for each area utilizing analog and digital media, a combined 3D modeling and animation class, advanced directed projects and a capstone illustrated series or senior independent animation. The program focuses on drawing skills, concept development, experimentation, mixed media processes, narrative storytelling, historical research, and critical thinking.

THIRD YEAR					
Fall Semester			Spring Semester		
Course		Credits	Course		Credits
ARTS 380	Intermediate Illustration	3	ARTS 495	Independent Studio Projects	3
ARTS 212	Life Drawing I	3		ARTS Studio Elective	3
ARTS 241	Figure Modeling	3		ARTH History Elective	3
CCC	Social Science	3	CCC	Humanities	3
	ARTH History Elective	3	ART 120	Visiting Artist Program	1
ART 120	Visiting Artist Program	1			
		TOTAL			13
					TOTAL
					13

FOURTH YEAR					
Fall Semester			Spring Semester		
Course		Credits	Course		Credits
ARTS 386	3D Modeling and Animation	3	ARTS 489	Animation and Illustration Capstone	3
ARTS 485	Advanced Animation and Illustration	3		ARTS Studio Elective	3
	ARTS Studio Elective	3		General Elective	3
	General Elective	3		General Elective	3
ART 120	Visiting Artist Program	1	ART 120	Visiting Artist Program	1
			ARTS 400	Senior Seminar	1
		TOTAL			14
					TOTAL
					14
					GRAND TOTAL
					120

2016-2017

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Why Pursue the Arts at Fredonia?

Fredonia offers the most comprehensive array of arts degrees in the SUNY system. Furthermore, at Fredonia you'll experience the best of two worlds: training and performance on par with top conservatories and the core academics of a liberal arts institution.

Conservatory experience enriched by – and enriching – the liberal arts

- On our campus of 4,800 students, 1,000 are majoring in the arts.
- We're all about collaborative artistic endeavors, not only among the arts but with sciences, humanities, education, and business.
- You'll develop your skills and talents, but also your discipline. Almost all of our programs require an audition or portfolio review for admission. Our students are competitive and strive for high achievement, yet are supportive of each other.
- We're fully accredited by the National Arts Accrediting Associations in Music, Theatre, and Art and Design. Music Education degrees – grad and undergrad – are accredited by the Council for the Accreditation of Educator Preparation (CAEP).



Thrive in exceptional facilities

Michael C. Rockefeller Arts Center features a 1,100-seat concert hall, proscenium and black box theatres, art galleries and a dance theatre. Expanded and renovated in 2016, RAC includes state-of-the-art sculpture, ceramics, printmaking, drawing and painting studios; animation, illustration, graphic design and theatre design labs; theatre and dance rehearsal studios, and scenic and costume shops. Mason Hall (School of Music) features an acoustically exquisite recital hall, outstanding rehearsal facilities and sound recording studios – plus over 100 individual practice rooms.

Be inspired by stellar guest artists

Workshops, performances and master classes have been presented by Yo-Yo Ma, Arturo Sandoval, Christo, Judy Kuhn, Rosy Simas, Dawn Upshaw, Jon Lehrer, Albert Paley, and Paul Taylor Dance.

Performance and exhibition opportunities abound

- **Walter Gloor Mainstage Series** – four full-scale shows annually, including a musical in collaboration with the School of Music
- **Cathy and Jesse Marion Art Gallery** – seven exhibitions annually, including three student shows
- **Hillman Opera** – an annual fully-staged production of the School of Music and Department of Theatre and Dance
- **Fredonia Dance Ensemble** – original dance works choreographed by our faculty and guest artists
- **Performing Arts Company** – a student-run theatre club presents four shows a year
- **Orchesis** – student-run dance ensemble features works by student choreographers
- **Ethos New Music Society** – a student club presenting cutting-edge guest composers and performers

Exceptional professors

- Learn from faculty who play, sing, act, compose, choreograph, exhibit, curate, and publish across the country and around the world

What can you do with a degree in Dance, Music, Theatre, or Visual Arts?

- Perform in all kinds of musical ensembles, theatres, film, and web-based media.
- Design and produce graphics, web pages, photography, and video.
- Design and produce lighting, scenery, costumes, and special effects for stage and screen.

- Work in marketing, arts administration, audience services, promotions, tour management, and casting.
- Pursue graduate study in Arts Therapy, Education, Industrial Design, Animation, Composition, or Performance
- Teach music in K-12 schools in New York State and around the country.
- Apply your arts skills to almost any field. Employers want creativity, teamwork, and confidence.

Accomplished arts alumni

- **Brian Usifer** – musical director, "Kinky Boots"
- **Amanda Bottoms** – pursuing a Master's at The Juilliard School
- **Jennifer Cody** – Broadway and regional actor
- **Leah Yerpe** – independent visual artist in New York City
- **Kent Knappenberger** – first GRAMMY winner for Music Educator.

You're ready for the challenge.
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